Art and Design

A picture tells a thousand words. Draw or paint your character doing something at the Exhibition. Draw or make a model of one of the exhibition buildings. What do you think might have been inside?

EXA 2-03a

History

Find out more about how lives of people like your characters influenced society. Compare this to modern society, what has stayed the same and what has changed?

SOC 2-04a

Music

Put a melody to one of the stories or add lyrics to a popular tune to share how your character is feeling. You could create an uplifting pop tune, a soulful rhythm or even a rap.

EXA 2-18a

Literacy

Inspired by your character's back-story, develop it further an write your own short story. Your story could be in the form of diary entries, graphic novels or traditional 3rd person stories. Choose the method that feels right for your character and their story.

LIT 2-26a

British Empire Exhibition of 1938

Expanding the learning

Maths

Find out more about Bellahouston Park by mapping. Scales and distances can be used to make your maps even more accurate.

Take a trip to Bellahouston Park to find sites of historical importance. Use your map reading and orienteering skills to note down each location you find.

MTH 2-17c; MTH 2-17d

HWB

Research what your character's diet may have been like, how does this compare to what you know about a healthy balanced diet. What impact do you think their diet may have had on their lives?

HWB 2-30a

Geography

Look at some historic maps of where Bellahouston Park is and compare them to what you see on Google maps, what has changed? Think about how society has changed and how that is reflected in these differences.

SOC 2-14a

Drama

Re-enact scenes from your character's lives. For an additional challenge, you could try acting them out from the points of view of multiple different characters.

EXA 2-12a