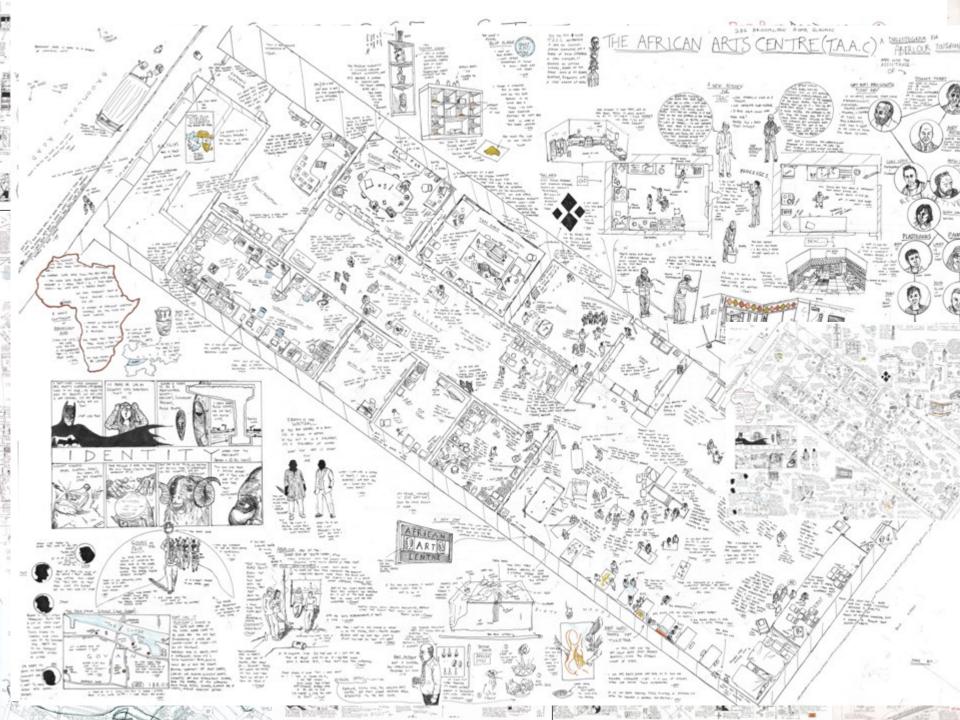
Arguing with the City:

The Dialectogram as participatory artwork and site of debate

Dr. Mitch Miller Artist and Researcher

Recollective



Dialectogram?

Other illustrators taking on social or political themes in their practice have responded by depicting the issue with which they have aligned themselves. The goal is to shock and raise awareness [...] This form of practice can be associated more closely with journalism than the practices discussed in this article: it is inherently problem focused, rather than proposing an alternative or embodying an intervention.

Luise Vormittag, (2014) 'Making (the) subject matter: illustration as interactive, collaborative practice', Journal of illustration 1: 1, pp41-67



Glasgow 101

- Originally a settlement by the Molendinar burn in Cymricspeaking Strathclyde known as Cathures. Glasgow officially founded by St. Mungo in 6th C as an ecclesiastical centre.
- 16th -18th Century Reformation and city of Presbyterian entrepreneurs and merchants. Growth through the triangular trade (tobacco – sugar- slaves) into a major port.
- 18th-early 19th century material and geographic opportunities create a perfect context for shipbuilding.





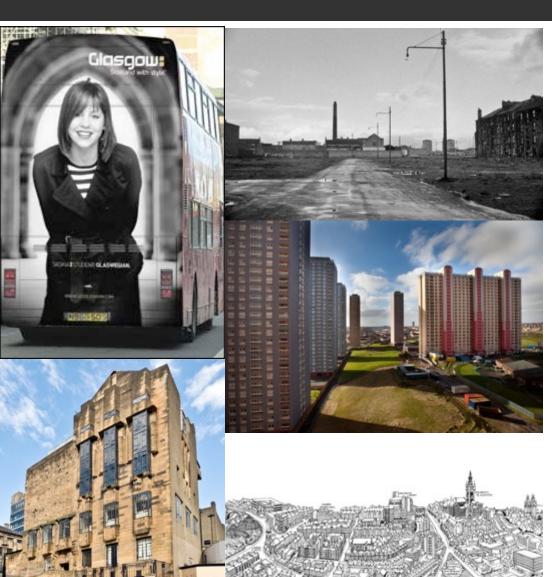
Industrial Glasgow



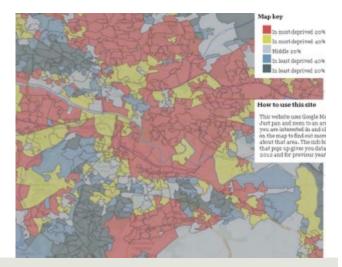
Glasgow c.1957

- Shipbuilding began 1712 at Greenock but following the dredging of the Firth of Clyde mid 19th century became the ideal place to build ships – over 300 firms both sides of the Clyde by the 1880s. City swells to over 1m. Trade unions, radicalism – even insurrection.
- □ Irreversible decline from inter-war era lingered until 1970s then massive de-industrialisation during 1980s.
- □ City population now at 598,830 (1,788,000 in metropolitan area) But still Scotland's most populous city.

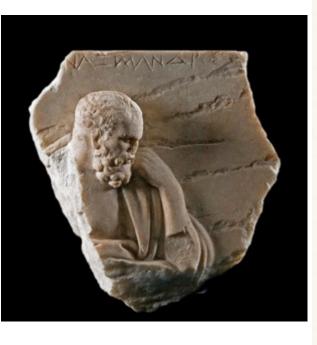
Post-industrial Glasgow

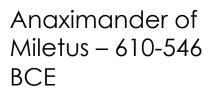


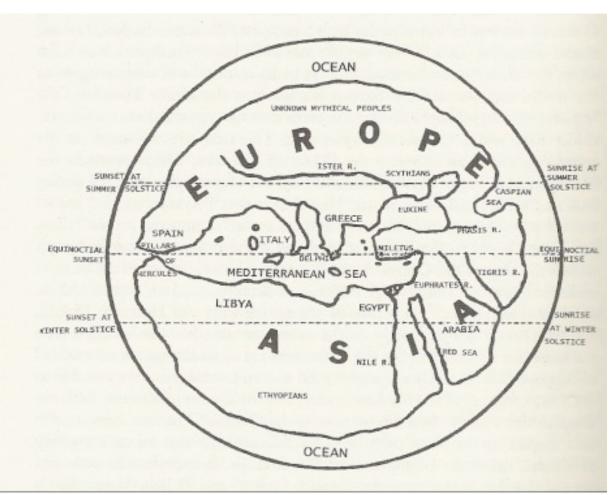
- City of Gapsites, of high rise...and Culture? Glasgow 1990, various Turner Prizes... 'Scotland with Style'?
- Vibrant Literary, Music and Art Scene a Glasgow Miracle? OR, results of a longstanding D.I.Y culture with space to work.
- Ongoing regeneration and reinvention mixture of introspection and financial speculation driving this agenda.
- Glasgow Effect: Premature deaths 30% higher than almost identical cities such as Liverpool or Manchester. Life expectancy in some parts of the East End is estimated at 57 years for men.



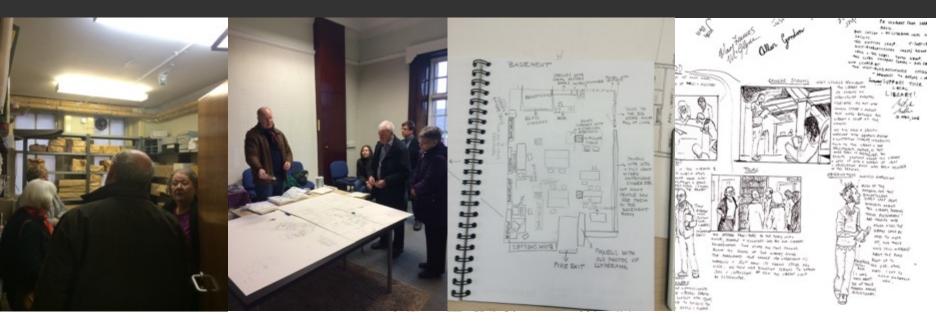
The kinds of things they made in Miletus...





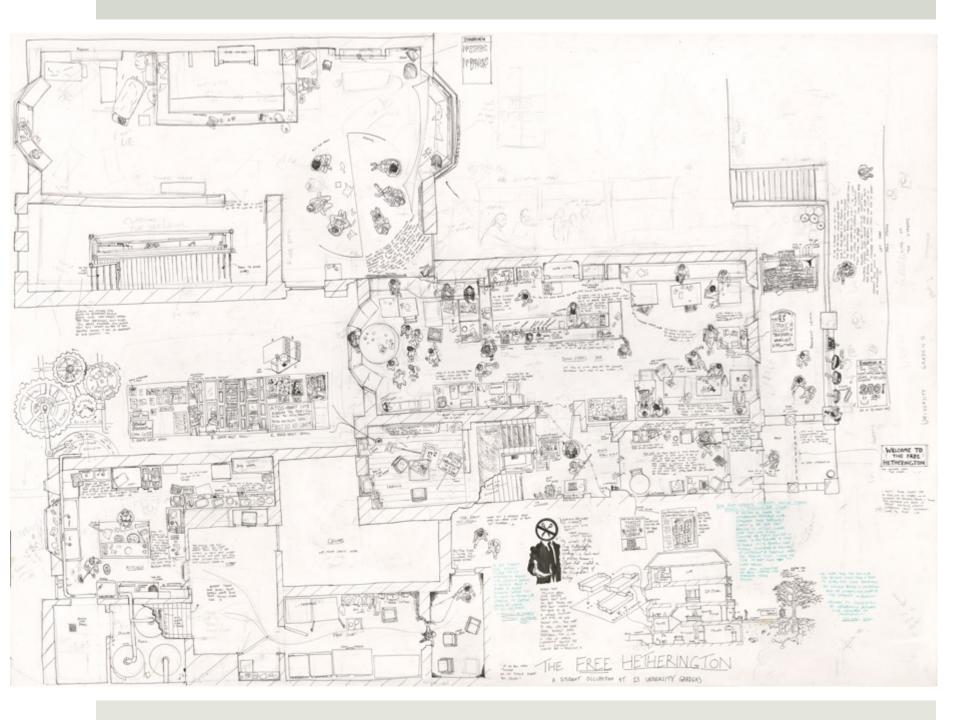


With...not about



- Create artifacts and activities that are made with the context of the project arising from its needs, mingling elements of both.
- This is done through creating 'shared puzzles' how can we illustrate this context? What can that process of illustration do? What are our shared interests?
- Projects designed through 'correspondence' between what I know, and they know... (Tim Ingold and Caroline Gatt 2013)

A characteristic of anthropology by means of design is the deliberate and reflexive interweaving of research and artefact production during fieldwork. (Ingold and Gatt, 2013: 139-158)



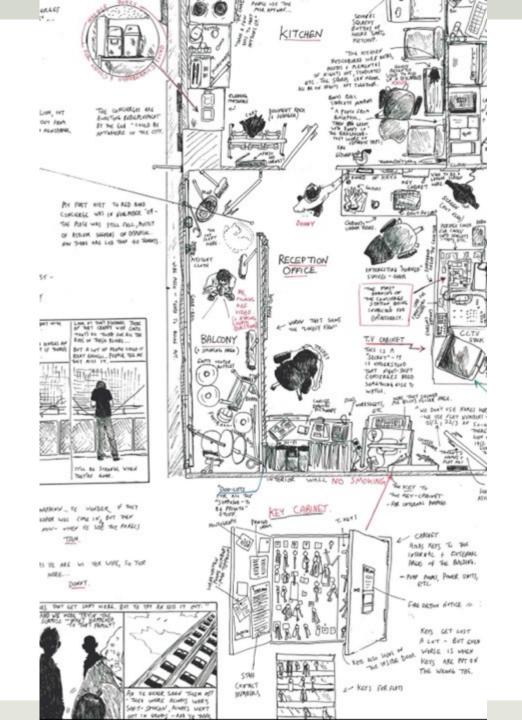
Long before designating an object thrown out of the political sphere and standing there objectively and independently, the Ding or Thing has for many centuries meant the issue that brings people together because it divides them...

(Latour, 2005:13)

Social innovations can be products or services just like any innovation, but they can also be a principle, an idea, a piece of legislation, a social movement, an intervention, or some combination of them. The key aspect is its capacity to simultaneously meet social needs and create new social relations.

(Björgvinsson et al, 2010:3)







Glasgow: Showland's capital

East End: Regeneration or Clearance?



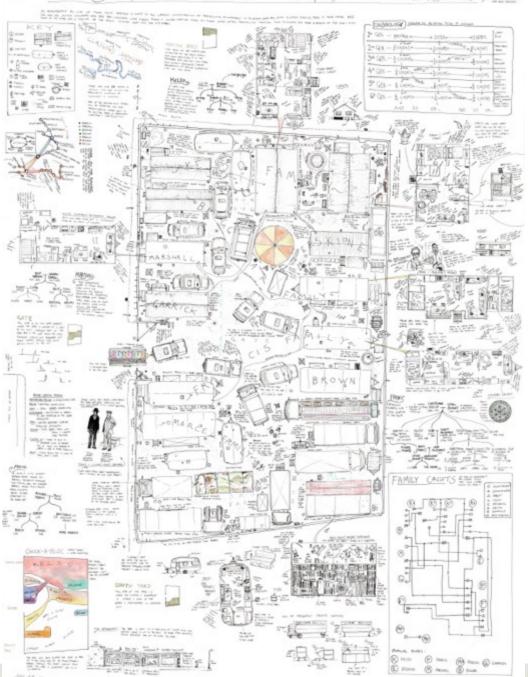
A Showman's Yard in Glasgow's East End



LONG VEHICLE HHHILS

- A community on the margins?
- C6,000 people in Glasgow, mostly living on sites or yards.
- Despite nearly 200 years of coexistence, the press treated relocation as some new incursion as 'encampments'.
- Reports of overt and covert racism in public meetings, from representatives of major developers – Showpeople generally left out of the 'legacy' discussions, or even BBC documentaries.

SHOWMAN'S YARD IN THE EAST-ENDER











We created...

- A record, and document of a culture...
- ...but also inspired direct participation and ownership of cultural representations, including multiple knowledge exchanges...
- ...engaged with Intangible Cultural Heritage...
- ...and sparked off debate and discussion about the role and future of these yards within Glasgow.
- Other media spin offs BBC Scotland documentary, official and unofficial work partnerships.







Piershill Community Flat (PCF)

- Located in a working class area of Edinburgh – mixed population.
- Run by the NHS but not a clinic.
- Promotes social model of health and to tackle health inequalities by tackling community problems.
- Emphasis on resolving individual and community issues.
- Strong grassroots involvement and organisation but also centred around and driven by a single person.

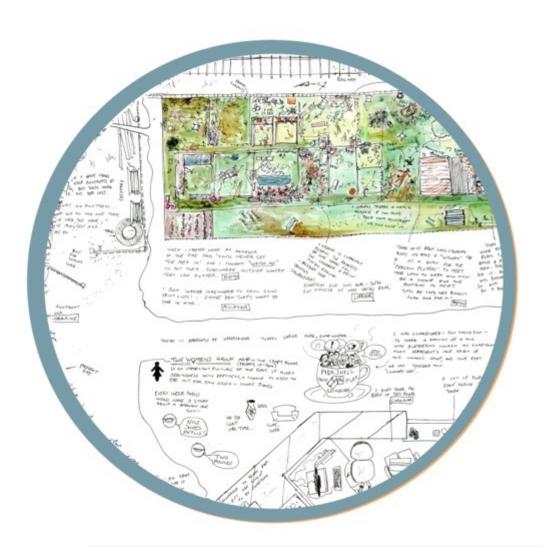




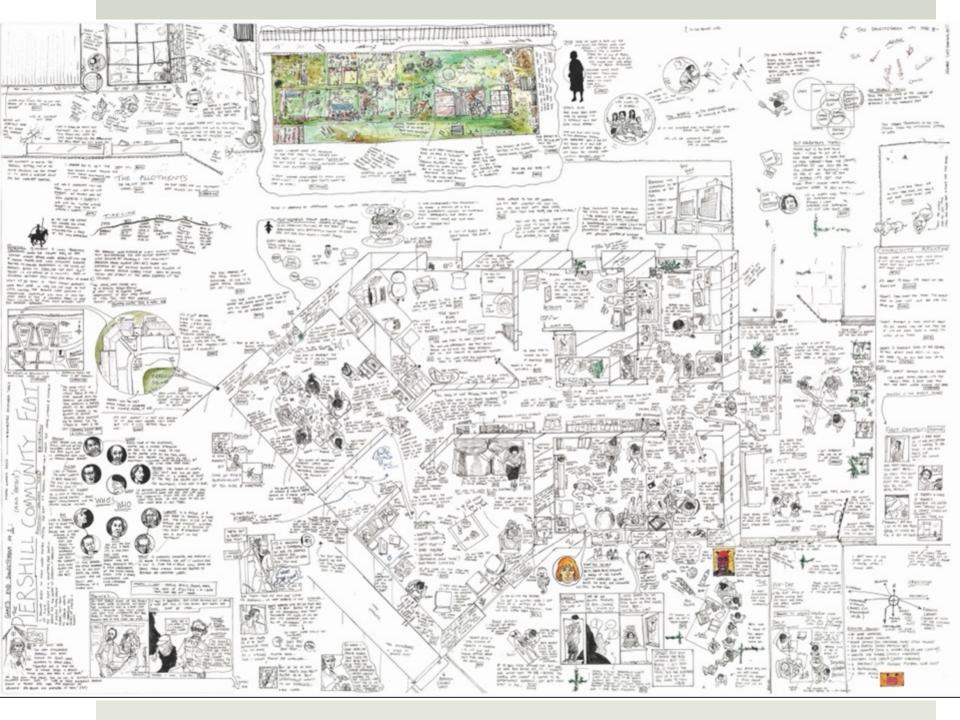




Reaching agreements

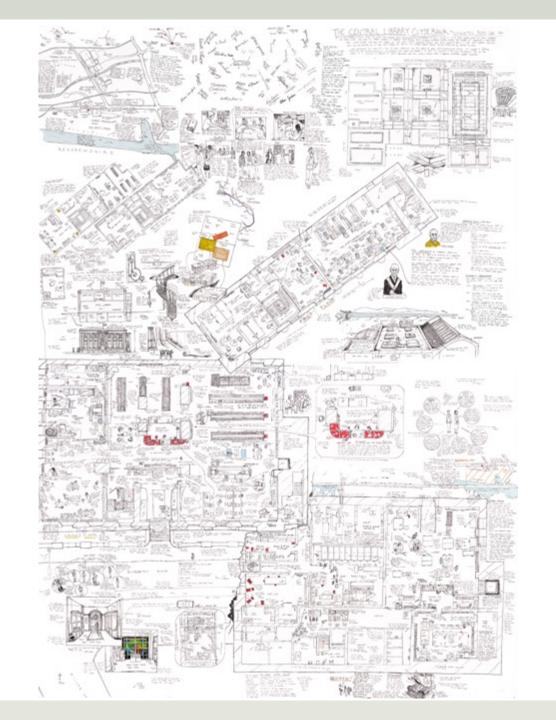


- Embedded ethics model (Meskell & Pels 2005: 8)
- We worked to identify the narratives – and relevant topography – that mattered.
- Mixture of illustrations and live activities – not just the ones I wanted to make!
- Tools and facilitation through images/image making processes.
- Both my output and activity offered up shapes and formats for future practices.



Outcomes?

- Artefact bequeathed to the community
- Piece of work that communicates ideas of the place, and encourages exploration – and debate...
- ...but also outcomes from the process itself i.e. a refocus on encouraging male participation – and staff changes.
- Not so much about presenting a given solution as helping to inform and drive questioning processes.



Arguing with the city...

- ☐ Glasgow has a reputation for art that interrogates its past and present dialectograms attempt to honour that...
- ...while bringing in fresh ideas and perspectives – i.e Nordic design traditions.
- Art and design can play a role in conversations over city spaces – but needs to be independent, critical, and have space to manoeuvre.
- Interventions work best through co-creation and careful negotiation.



